

# CROSS FIRE

TAITO

INTELECTRONICS



# CROSS FIRE



## HOW TO PLAY...

- Insert coin(s), military targets and penalty targets appear randomly on the screen and the timer resets to "100"
- The military targets have four different values: TANKS (200), TRUCKS(400), JEEPS(600), and MOTORCYCLES (800). These targets move right to left and left to right.
- While carefully avoiding the STRETCHER-BEARER and AMBULANCE penalty targets, press the trigger button on the bazooka handle and shoot the military targets. The player is penalized 200 points for each penalty target hit.
- Game is over when timer reaches "000", but playing time is extended when score reaches 12,000.

## FEATURES...

- Previous High Score feature keeps the day's high score on display for all to challenge.
- Solid state circuitry for dependable trouble free operation.
- Authentic sounds of bazooka fire, explosions when a hit is made and also realistic engine sounds and ambulance sirens.

## SPECIFICATIONS...

Height	69" (1,748mm)
Width	26" ( 650mm)
Depth	35" ( 900mm)
Weight	~209 lbs (95 kg)
Power	150W



Manufactured by

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